# detools Documentation

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### About

Binary delta encoding in Python 3.6+ and C.

Based on http://www.daemonology.net/bsdiff/ and HDiffPatch, with the following features:

- bsdiff, hdiffpatch and match-blocks algorithms.
- sequential, hdiffpatch or in-place (resumable) patch types.
- BZ2, LZ4, LZMA, Zstandard, heatshrink or CRLE compression.
- Sequential patches allow streaming.
- Maximum file size is 2 GB for the bsdiff algorithm. There is practically no limit for the hdiffpatch and matchblocks algorithms.
- Incremental apply patch implemented in C, suitable for memory constrained embedded devices. Only the sequential patch type is supported.
- SA-IS or divsufsort instead of qsufsort for bsdiff.
- Optional experimental data format aware algorithm for potentially smaller patches. I don't recommend anyone to use this functionality as the gain is small in relation to memory usage and code complexity!

There is a risk this functionality uses patent https://patents.google.com/patent/EP1988455B1/en. Anyway, this patent expires in August 2019 as I understand it.

Supported data formats:

- ARM Cortex-M4
- AArch64

Project homepage: https://github.com/eerimoq/detools

Documentation: http://detools.readthedocs.org/en/latest

Installation

pip install detools

# Chapter $\mathbf{3}$

## Statistics

Patch sizes, memory usage (RSS) and elapsed times when creating a patch from Python-3.7.3.tar (79M) to Python-3.8.1.tar (84M) for various algorithm, patch type and compression combinations.

Algorithm	Patch type	Compr.	Patch size	RSS	Time
bsdiff	sequential	lzma	3,5M	662M	0:24.29
bsdiff	sequential	none	86M	646M	0:15.20
hdiffpatch	hdiffpatch	lzma	2,4M	523M	0:13.74
hdiffpatch	hdiffpatch	none	7,2M	523M	0:10.24
match-blocks	sequential	lzma	2,9M	273M	0:08.57
match-blocks	sequential	none	84M	273M	0:01.72
match-blocks	hdiffpatch	lzma	2,6M	212M	0:06.07
match-blocks	hdiffpatch	none	9,7M	212M	0:01.30

See tests/benchmark.sh for details on how the data was collected.

Same as above, but for MicroPython ESP8266 binary releases (from 604k to 615k).

Algorithm	Patch type	Compr.	Patch size	RSS	Time
bsdiff	sequential	lzma	71K	46M	0:00.64
bsdiff	sequential	none	609K	27M	0:00.33
hdiffpatch	hdiffpatch	lzma	65K	42M	0:00.37
hdiffpatch	hdiffpatch	none	123K	25M	0:00.32
match-blocks	sequential	lzma	194K	46M	0:00.44
match-blocks	sequential	none	606K	25M	0:00.22
match-blocks	hdiffpatch	lzma	189K	43M	0:00.38
match-blocks	hdiffpatch	none	313K	24M	0:00.19

### Example usage

Examples in C are found in c.

### 4.1 Command line tool

### 4.1.1 The create patch subcommand

Create a patch foo.patch from tests/files/foo/old to tests/files/foo/new.

```
$ detools create_patch tests/files/foo/old tests/files/foo/new foo.patch
Successfully created 'foo.patch' in 0.01 seconds!
$ ls -l foo.patch
-rw-rw-r-- 1 erik erik 127 feb 2 10:35 foo.patch
```

Create the same patch as above, but without compression.

```
$ detools create_patch --compression none \
        tests/files/foo/old tests/files/foo/new foo-no-compression.patch
Successfully created 'foo-no-compression.patch' in 0 seconds!
$ ls -l foo-no-compression.patch
-rw-rw-r-- 1 erik erik 2792 feb 2 10:35 foo-no-compression.patch
```

Create a hdiffpatch patch foo-hdiffpatch.patch.

```
$ detools create_patch --algorithm hdiffpatch --patch-type hdiffpatch \
        tests/files/foo/old tests/files/foo/new foo-hdiffpatch.patch
Successfully created patch 'foo-hdiffpatch.patch' in 0.01 seconds!
$ ls -l foo-hdiffpatch.patch
-rw-rw-r-- 1 erik erik 146 feb 2 10:37 foo-hdiffpatch.patch
```

Lower memory usage with --algorithm match-blocks algorithm. Mainly useful for big files. Creates slightly bigger patches than bsdiff and hdiffpatch.

```
$ detools create_patch --algorithm match-blocks \
        tests/files/foo/old tests/files/foo/new foo-hdiffpatch-64.patch
Successfully created patch 'foo-hdiffpatch-64.patch' in 0.01 seconds!
$ ls -1 foo-hdiffpatch-64.patch
-rw-rw-r-- 1 erik erik 404 feb 8 11:03 foo-hdiffpatch-64.patch
```

Non-sequential but smaller patch with --patch-type hdiffpatch.

```
$ detools create_patch \
        --algorithm match-blocks --patch-type hdiffpatch \
        tests/files/foo/old tests/files/foo/new foo-hdiffpatch-sequential.patch
Successfully created 'foo-hdiffpatch-sequential.patch' in 0.01 seconds!
$ ls -l foo-hdiffpatch-sequential.patch
-rw-rw-r- 1 erik erik 389 feb 8 11:05 foo-hdiffpatch-sequential.patch
```

### 4.1.2 The create in-place patch subcommand

Create an in-place patch foo-in-place.patch.

### 4.1.3 The create bsdiff patch subcommand

Create a bsdiff patch foo-bsdiff.patch, compatible with the original bsdiff program.

```
$ detools create_patch_bsdiff \
    tests/files/foo/old tests/files/foo/new foo-bsdiff.patch
Successfully created 'foo-bsdiff.patch' in 0 seconds!
$ ls -l foo-bsdiff.patch
-rw-rw-r-- 1 erik erik 261 feb 2 10:36 foo-bsdiff.patch
```

### 4.1.4 The apply patch subcommand

Apply the patch foo.patch to tests/files/foo/old to create foo.new.

```
$ detools apply_patch tests/files/foo/old foo.patch foo.new
Successfully created 'foo.new' in 0 seconds!
$ ls -l foo.new
-rw-rw-r-- 1 erik erik 2780 feb 2 10:38 foo.new
```

### 4.1.5 The in-place apply patch subcommand

Apply the in-place patch foo-in-place.patch to foo.mem.

```
$ cp tests/files/foo/in-place-3000-500.mem foo.mem
$ detools apply_patch_in_place foo.mem foo-in-place.patch
Successfully created 'foo.mem' in 0 seconds!
$ ls -l foo.mem
-rw-rw-r-- 1 erik erik 3000 feb 2 10:40 foo.mem
```

### 4.1.6 The bsdiff apply patch subcommand

Apply the patch foo-bsdiff.patch to tests/files/foo/old to create foo.new.

```
$ detools apply_patch_bsdiff tests/files/foo/old foo-bsdiff.patch foo.new
Successfully created 'foo.new' in 0 seconds!
$ ls -l foo.new
-rw-rw-r-- 1 erik erik 2780 feb 2 10:41 foo.new
```

### 4.1.7 The patch info subcommand

Print information about the patch foo.patch.

```
$ detools patch_info foo.patch
Type:
                  sequential
Patch size:
                 127 bytes
To size:
                  2.71 KiB
Patch/to ratio: 4.6 % (lower is better)
Diff/extra ratio: 9828.6 % (higher is better)
Size/data ratio: 0.3 % (lower is better)
Compression:
                  lzma
Number of diffs: 2
Total diff size: 2.69 KiB
Average diff size: 1.34 KiB
Median diff size: 1.34 KiB
Number of extras: 2
Total extra size: 28 bytes
Average extra size: 14 bytes
Median extra size: 14 bytes
```

## Contributing

- 1. Fork the repository.
- 2. Install prerequisites.

pip install -r requirements.txt

- 3. Implement the new feature or bug fix.
- 4. Implement test case(s) to ensure that future changes do not break legacy.
- 5. Run the tests.

make test

6. Create a pull request.

### Patch types

### 6.1 Sequential

A sequential patch uses two memory regions or files. One contains the from-data and the to-data is written to the other. The patch is accesses sequentially from the beginning to the end when applying the patch.

\$ detools create\_patch tests/files/foo.old tests/files/foo.new foo.patch

Patch layout:

header   diff 1   extra 1   adj. 1   diff 2   extra 2   adj. 2	adj. 2	extra 2	diff 2	adj. 1	extra 1	diff 1	header
--	--------	---------	--------	--------	---------	--------	--------

The first part of the header is not compressed. The rest of the patch is compressed.

### 6.2 HDiffPatch

Patches of this type are slightly smaller than sequential patches.

```
$ detools create_patch --patch-type hdiffpatch \
    tests/files/foo.old tests/files/foo.new foo.patch
```

Patch layout:

header covers RLE diff control RLE diff code extra

The header is not compressed. The other four parts are compressed separately.

### 6.3 In-place

The in-place patch type is designed to update an application in place. It is useful when flash operations are faster than the external interface transfer speed.

Use create\_patch\_in\_place to create an in-place patch. The to options --memory-size and --segment-size are required, while --minimum-shift-size is optional.

```
$ detools create_patch --type in-place --memory-size 131072 --segment-size 32768 \
    tests/files/foo.old tests/files/foo.new foo.patch
```

Here is an example of an in-place application update from version 1 to version 2. The two applications are represented by the character sequences below for clarity.

```
Version 1: 0123456789abcdefghijklmnopqr
Version 2: ABCDEFGHIJKLMNOPQRSTUVWXYZstuvwxyz
```

1. Before the update application version 1 is found in memory segments 0 to 3.

```
0 1 2 3 4 5
+----+--+---+---+---+---+---+--+--+
|0123456789abcdefghijklmnopqr| |
+----+--+---+---+---++---++---+++
```

2. The update starts by moving the application two segments to the right to make room for the new version.

3. The first part of the patch is received and combined with application version 1. The combined data is written to segment 0.

```
0 1 2 3 4 5
+----+
|ABCDEFG| |0123456789abcdefghijklmnopqr| |
+----+
```

4. Same as the previous step, but the combined data is written to segment 1.

5. Segment 2 is erased to make room for the next part of the patch.

0 1 2 3 4 5 +----+ |ABCDEFGHIJKLMNO| |89abcdefghijklmnopqr| | +----+

6. Combined data written to segment 2.

0 1 2 3 4 5

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7. Segment 3 is erased.

	0	1	2	3	4	5	
l	++		++		+	+	-+
	ABCDEFGH	IJKLMNOH	PQRSTUVW		ghijklm	nopqr	Ι
l	++		++		+	+	-+

#### 8. Combined data written to segment 3.

0	1	2	3	4	5	
++		++		++	+	+
ABCDEFGH	HIJKLMNO	PQRSTUVWX	YZstuvw	ghijklmr	nopqr	
++		++		++	+	+

#### 9. Segment 4 is erased.

ABCDEFGHIJKLMNOPQRSTUVWXYZstuvw   opqr

#### 10. Combined data written to segment 4.

#### 11. Optionally, segment 5 is erased.

12. Update to application version 2 complete!

An interrupted in-place update can be resumed by introducing a step state, persistentely stored in a separate memory region. Also store the patch header persistentely. Reject any other patch until the currently active patch has been successfully applied.

0	1	2	3	4	5		
++	+	+	+		+	-+	
01234567	89abcdef	ghijklmn	opqr			Step: 0	
++	+	+	+		+	-+	
01234567	89abcdef	ghijklmn	opqr		opqr	Step: 1	
++	+	+	+		+	-+	
01234567	89abcdef	ghijklmn	opqr	ghijklm	nopqr	Step: 2	
++	+	+	+		+	-+	
01234567	89abcdef	[ghijklm	89abcdef	ghijklm	nopqr	Step: 3	
++	+	+	+		+	-+	
01234567	89abcde	01234567	89abcdef	ghijklm	nopqr	Step: 4	
++	+	+	+		+	-+	

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	· · · · · · · · · · · · · · · · · · ·
ABCDEFG789abcde 0123456789abcdefghijklmnopqr    Step: 5	5
++	
ABCDEFGHIJKLMNO 0123456789abcdefghijklmnopqr    Step:	6
++	
ABCDEFGHIJKLMNOPQRSTUVW 89abcdefghijklmnopqr    Step: '	7
++	
ABCDEFGHIJKLMNOPQRSTUVWXYZstuvw ghijklmnopqr    Step: 8	8
++	
ABCDEFGHIJKLMNOPQRSTUVWXYZstuvwxyz   opqr    Step: 9	9
++	

### Functions and classes

detools.create\_patch(ffrom, fto, fpatch, compression='lzma', patch\_type='sequential', algorithm='bsdiff', suffix\_array\_algorithm='divsufsort', memory size=None, *minimum\_shift\_size=None*, data\_format=None, segment\_size=None, from\_data\_offset\_begin=0, from\_data\_offset\_end=0, from\_data\_begin=0, from\_data\_end=0, from\_code\_begin=0, from\_code\_end=0, to\_data\_offset\_begin=0, *to\_data\_offset\_end=0*, to data begin=0. *match\_score=6*,  $to_data_end=0$ , to\_code\_begin=0,  $to\_code\_end=0$ , match\_block\_size=64, use\_mmap=True, heatshrink\_window\_sz2=8, heat*shrink\_lookahead\_sz2=7*)

Create a patch from ffrom to fto and write it to fpatch. All three arguments are file-like objects.

compression must be 'bz2', 'crle', 'lzma', 'zstd', 'lz4' or 'none'.

patch\_type must be 'sequential', 'in-place' or 'bsdiff'.

algorithm must be 'sequential' or 'hdiffpatch'.

suffix\_array\_algorithm must be 'sais' or 'divsufsort'.

*memory\_size*, *segment\_size* and *minimum\_shift\_size* are used when creating an in-place patch.

*match\_score* is used by the hdiffpatch algorithm. Default 6. Recommended 0-4 for binary files and 4-9 for text files.

*match\_block\_size* is used by the match-blocks algorithm. Default 64. Less memory is needed to create the patch, but the patch will be bigger.

```
>>> ffrom = open('foo.old', 'rb')
>>> fto = open('foo.new', 'rb')
>>> fpatch = open('foo.patch', 'wb')
>>> create_patch(ffrom, fto, fpatch)
```

#### detools.apply\_patch (ffrom, fpatch, fto)

Apply given sequential or hdiffpatch patch *fpatch* to *ffrom* to create *fto*. Returns the size of the created to-data.

All arguments are file-like objects.

```
>>> ffrom = open('foo.mem', 'rb')
>>> fpatch = open('foo.patch', 'rb')
>>> fto = open('foo.new', 'wb')
>>> apply_patch(ffrom, fpatch, fto)
2780
```

detools.apply\_patch\_in\_place(fmem, fpatch)

Apply given in-place patch *fpatch* to *fmem*. Returns the size of the created to-data.

Both arguments are file-like objects.

```
>>> fmem = open('foo.mem', 'r+b')
>>> fpatch = open('foo-in-place.patch', 'rb')
>>> apply_patch_in_place(fmem, fpatch)
2780
```

detools.patch\_info(fpatch, fsize=None)

Get patch information from given file-like patch object *fpatch*.

```
detools.create_patch_filenames (fromfile,
                                                      tofile.
                                                                 patchfile,
                                                                               compression='lzma',
                                         patch_type='sequential',
                                                                      algorithm='bsdiff',
                                                                                               suf-
                                        fix_array_algorithm='divsufsort',
                                                                               memory_size=None,
                                         segment_size=None,
                                                                         minimum_shift_size=None,
                                         data format=None,
                                                                          from data offset begin=0,
                                                                               from_data_begin=0,
                                         from_data_offset_end=0,
                                         from data end=0, from code begin=0, from code end=0,
                                         to_data_offset_begin=0,
                                                                              to_data_offset_end=0,
                                         to data begin=0,
                                                              to data end=0,
                                                                                  to_code_begin=0,
                                         to code end=0,
                                                           match_score=6,
                                                                              match block size=64,
                                         use mmap=True,
                                                              heatshrink window sz2=8,
                                                                                             heat-
                                         shrink_lookahead_sz2=7)
```

Same as create\_patch(), but with filenames instead of file-like objects.

>>> create\_patch\_filenames('foo.old', 'foo.new', 'foo.patch')

detools.apply\_patch\_filenames (fromfile, patchfile, tofile)
Same as apply\_patch(), but with filenames instead of file-like objects.

```
>>> apply_patch_filenames('foo.old', 'foo.patch', 'foo.new')
2780
```

detools.apply\_patch\_in\_place\_filenames(memfile, patchfile)

Same as apply\_patch\_in\_place(), but with filenames instead of file-like objects.

```
>>> apply_patch_in_place_filenames('foo.mem', 'foo-in-place.patch')
2780
```

detools.patch\_info\_filename (patchfile, fsize=None)

Same as patch\_info(), but with a filename instead of a file-like object.

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